### Virginia Board of Education Agenda Item

**Agenda Item:** F **Date:** February 23, 2017

Title	Report on the Timeline for the Development of the <i>Computer Science Standards of Learning</i>		
Presenter	Mr. Mark R. Saunders, Director, Office of Technology and Virtual Learning, Division of Instruction		
E-mail	Mark.Saunders@doe.virginia.gov	Phone	(804) 786-0307

#### **Purpose of Presentation:**

For information only. No action required.

#### **Previous Review or Action:**

No previous review or action.

#### **Action Requested:**

No action requested.

Alignment with Board of Education Goals: Please indicate (X) all that apply:

Goal 1: Accountability for Student Learning
Goal 2: Rigorous Standards to Promote College and Career Readiness
Goal 3: Expanded Opportunities to Learn
Goal 4: Nurturing Young Learners
Goal 5: Highly Qualified and Effective Educators
Goal 6: Sound Policies for Student Success
Goal 7: Safe and Secure Schools
Other Priority or Initiative. Specify:

### **Background Information and Statutory Authority:**

Goal 2: The Board of Education's comprehensive plan calls for a review and revision of all Standards of Learning.

Code of Virginia, Section 22.1-253.13:1-B... "The Board shall seek to ensure that the Standards of Learning are consistent with a high-quality foundation educational program. The Standards of Learning shall include, but not be limited to, the basic skills of communication (listening, speaking, reading, and writing); computation and critical reasoning, including problem solving and decision making; proficiency in the use of computers and related technology; computer science and computational thinking, including computer coding; and the skills to manage personal finances and to make sound financial decisions."

#### **Summary of Important Issues:**

HB831, a bill to amend and reenact § 22.1-253.13:1 of the *Code of Virginia*, relating to public elementary and secondary schools; computer science and computational thinking, was approved during the 2016 session of the General Assembly.

Using an established process and criteria, the Department of Education plans a development of *Computer Science Standards of Learning* according to the attached projected timeline (Attachment A - Schedule for the Development of Computer Science Standards of Learning).

#### **Impact on Fiscal and Human Resources:**

It is anticipated that the costs associated with updating the Standards of Learning can be absorbed within existing Board of Education and Department of Education resources.

#### **Timetable for Further Review/Action:**

None

#### **Superintendent's Recommendation:**

The Superintendent of Public Instruction recommends that the Board of Education accept this report.



# Virginia State Board of Education

Report on the Timeline for the Development of the Computer Science Standards of Learning

**February 23, 2017** 

### **Development of the Computer Science Standards of Learning**

### February – April 2017

- DOE comment page published.
- Supts. Memo released.
- Steering Committee develop draft standards.
- Review of public comment.
- Teacher Review Committee created.

## May – June (early) 2017

- Teacher Review Committee reviews draft standards, research, and public comments. Makes recommendations.
- Draft standards updated from Teacher Review Committee work.
- External Committee review updated standards.
- Steering Committee returns.

### **Development of the Computer Science Standards of Learning**

### June 2017

• First review of standards by Board of Education

# July – September 2017

- Standards released for public comment
- Public hearings held.
- DOE and Steering Committee meet

# **Development of the Computer Science Standards of Learning**

### October 2017

• Final review of standards by Board of Education

### November 2017

• Public release of standards

# **Questions and Comments?**